Progression map: Physics





On our progression maps ">" indicates conceptual knoweldge that a unit builds upon. This should be checked and consolidated before and during the teaching of new content. "+" indicates conceptual knoweldge that is developed during the topic. To aid the development of students scheme we have organised our progression mapping around our five "big questions" for chemistry.

| Unit | What is matter? | Why do things move and change? | How does energy and information spread? | What is electricity and magnetism? | Where are we in space? | | |
|----------------------|--|--|---|------------------------------------|------------------------|--|--|
| | Year 7 | | | | | | |
| P1: Force and energy | | (KS2, Y2) → Effects of "pushing, pulling or twisting" on solid objects (KS2, Y3) → Magnetic forces can attract or repel objects at a distance (KS2, Y3) → Gravity causes a noncontact force making things fall (KS2, Y5) → Resistive forces or friction slow down moving objects | | | | | |
| | | + A force is exerted on one object by another and is represented by an arrow. + The forces on an object at "equilibrium" are balanced + unbalanced forces cause a change in motion + Friction causes objects to slow + lubricants reduce friction + "energy" can by stored in 8 different ways and transferred between stores + Energy can be used to analyse how much a system can change | | | | | |
| P2: Sound and light | C1→ The particle model of matter C1→ Arrangement of particles in solids, liquids and gases | | (KS2, Y4) → Sounds are produced by vibrating objects P2 → Vibrations travel to our ears through a medium. Volume is related to the size of vibrations and decreases with distance (KS2, Y6) → Light travels in straight lines. Opaque objects cause shadows. We see objects as light reflects into our eyes | | | | |
| | + A vacuum contains no particles | | + Sounds are vibrations that travel through the particles in a medium + sound and light transfer energy and information + Both radiate out and become more spread out with distance + How light scatters off objects and enters the eye + Why we see in colour. | | | | |

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| | C1, P2→ The particle model of matter. C1, P2→ Arrangement of particles in solids, liquids and gases. | P1 → That energy can be stored "thermally" and transferred by "heating." | | | |
| P3: Heating and cooling | + Kinetic particle model of temperature (how fast particles are moving) + How particle model explains thermal expansion + How hotter objects heat cooler objects when particles collide. + How energy is transferred by conduction in metallic and nonmetallic solids + How the amount of energy "stored thermally" is related to the number of particles AND how fast they are moving | | | | |
| | | | Year 8 | | |
| P4: Where are we in space | | P1 → That a force is exerted on one object by another and can be represented by arrows P1 → unbalanced forces cause a change in motion P1 → Energy can be stored and transferred | KS2, P2 → Light radiates out from a source and becomes more spread out with distance KS2, P2 → We see non-luminous objects because light scatters off objects and enters the eye | | (KS2, Y5)→ Names and motion of planets around sun. Motion of moon around the Earth (KS2, Y5)→ Earth, moon and sun are spheres (KS2, Y5)→ What causes might and day and the apparent motion of the sun across the sky |
| | | + Gravity exerts a pulling force towards the centre of an object and is dependent on mass | + Sun is a nuclear store of energy which transfers energy by radiation to the Earth | | + Gravity causes the orbits of the plants around the sun + how seasons are caused by the Earths tilt + the solar system is part of much larger galaxy in an even larger universe |

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| P5: moving by force | | P1 → Unbalanced forces cause a change in motion P1 → The forces on an object at "equilibrium" are balanced P1 → How friction causes objects to slow and how its effect can be reduced | | | |
| | | + Speed is a measurement made of both distance and time and calculated using speed = distance x time + Physicists can measure both instantaneous and average speed + An objects motion can be represented on a distance time graph + Acceleration measures how quickly an objects speed is changing + Drag in fluids is caused by particle collisions + How we observe the motion of other objects depends on our own motion | | | |
| P6 How do we make images | | | (KS2, Y6), P2 → Light travels in straight lines. Opaque objects cause shadows P2 → We see objects as light reflects into our eyes P2 → Ray model of light P2 → How light scatters off opaque and enters the eye allowing us to see | | |
| | | | + How the ray mode of light explains why a pin hole camera produces "upside down" images + The law of reflection + scientifically accurate ray diagrams of reflection + Why mirrors produce images of objects + Using ray diagrams of refraction to explain how it effects the information we receive from light + Use of ray diagrams to show how a lens focuses light | | |

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| | C1, P2, P3→ The particle model of matter | P4 → Gravity exerts a pulling force towards the centre of an object and is dependent on mass P1 → The normal contact force needed to support an objects is equal to its weight P1 → Balanced forces can produce a change in shape (KS2, Y6) → levers can increase the effect of a force | | | |
| P7: more on forces | + Mass is a measure of the "amount" of matter in a material. Units: Kg | + Weight is a measurement made of both gravitational strength and mass. It is calculated using Weight = mass x gravity + Why a surface produces a normal contact force + How two forces can extend an elastic object. (extension proportional to force) + The turning effect of a force is equal to force x distance from pivot | | | |